UACK after Dark Week 11: Functions

Elena & Willa 11/8/2022



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for (i in 1: <mark>100</mark>){	for (i in 1:1000){	for (i in 1: <mark>10000</mark>){
"do something"	"do something"	"do something"
}	}	}

Copy-pasting can get messy, increase the chance of errors, and makes your code harder to use and read.



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Can you think of other scenarios?

Can you think of a situation where you probably wouldn't want a function?



Functions in R

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All functions take some kind of input (eg. your data), perform a process (eg. calculate the mean), and then return a value (eg. the mean of your data).



In built in functions we often don't see the code that performs the process. It happens "under the hood".



We can create our own functions in R

NAME <- function(ARGUMENTS) {</pre>

ACTIONS

return(OUTPUT)



}

```
What will you call your function (Can't use built-in function names)
```

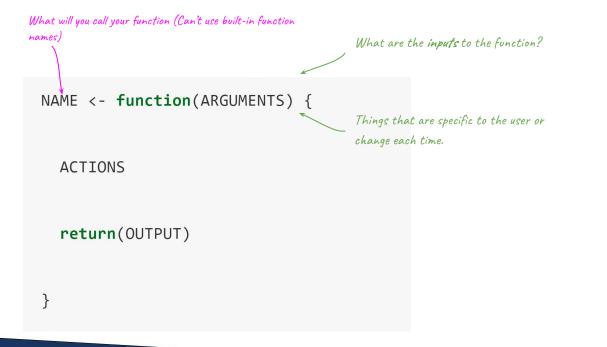
```
NAME <- function(ARGUMENTS) {</pre>
```

ACTIONS

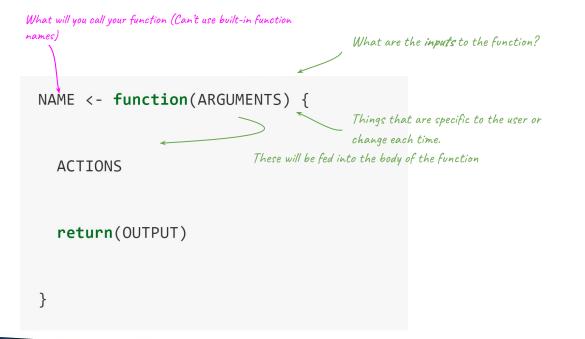
return(OUTPUT)



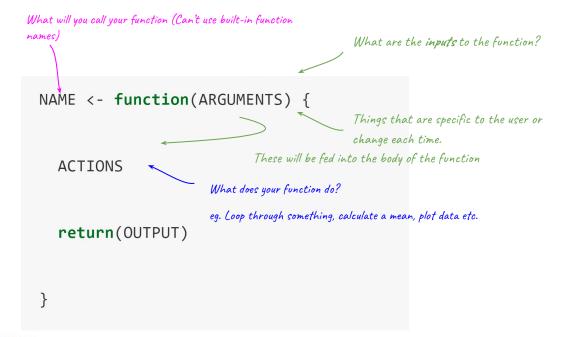
}



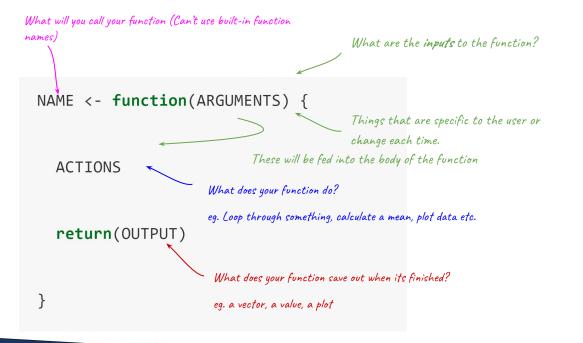




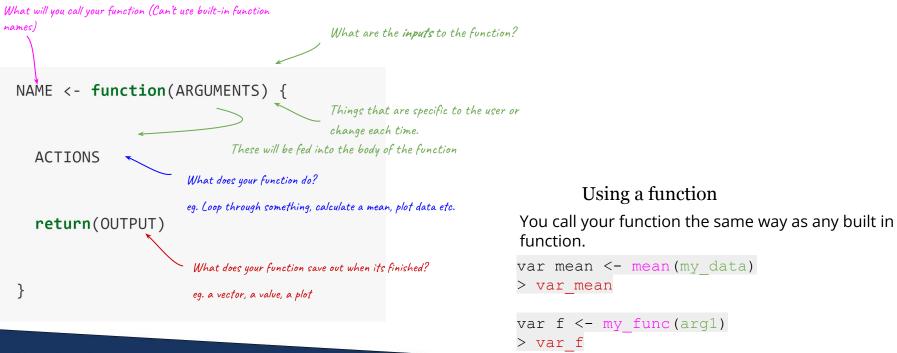














Let's consider some built-in functions

Pick a function, and then describe its 4 attributes (in English words).

```
NAME <- function(ARGUMENTS) {</pre>
```

ACTIONS

return(OUTPUT)

sum()	mean()
paste()	print()



}

A little more on function arguments

When you write your own function you have to decide on the arguments.

- What information do you need from the user? (eg. their data)
- Do you want the user to have control over any additional info (eg. number of samples they take, additional parameters etc.)



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You can choose to have no inputs (this is less common)

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> f <- function() {
+     cat("Hello, world!\n")
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> f()
Hello, world!
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You can set defaults. These become optional arguments.

